BOYS SKILLS TESTING

Bars

Skill	Non-negotiables
10sec hanging dish/arch holds toes on box	Ear covered in both shapesHips tucked under in dish
Pullover/kickover (no form requirements)	No form requirementsTick if they can pullover to support without help
Fwd roll to 2sec tuck hang	Straight legs until shins meet barStraight armsSlow and controlled roll over
Cast - hips off bar (straight arms)	> Straight arms> Looking at ground> Straight body

Parallel Bars

Skill	Non-negotiables
6 policeman steps fwd (3 each arm)	> Straight arms> Straight legs> Legs together
3x support swings to 45°, finish in straddle	Straight body (not bending at hips)Head looking forward at all timesStraight legs
5sec support hold on rings	> Straight arms
10sec front support + rear support	> Flat hips > Doesn't break shape when tested

Do not tick if completed with a major error or several small errors.

Small errors:

Slightly bent legs/arms
Unpointed toes
Small wobble
Slightly wonky

Major errors:

Significantly bent legs/arms
Incorrect body shape
Big wobble
Not enough height (in jumps/casts)

BOYS SKILLS TESTING

Floor

Skill	Non-negotiables
L handstand	> Top leg at vertical> Hips square> Finishing in lunge
Fwd roll, fwd roll on floor	 Ears and shoulders always squeezed together Straight arms Feet together between
Backward roll down to feet wedge with straight arms	 Ears and shoulders always squeezed together Straight arms Knees don't touch
Cartwheel to star	> Legs over the top > Ears covered

Phys Prep

Skill	Non-negotiables
5sec hanging L hold at horizontal	> Straight legs > Above horiz. the whole time
20sec tuck handstand on box > Emphasis on chest in position	> Ears covered, looking at floor > Shoulders open, chest in
20sec superhero	> Feet together > Legs straight
20sec dish shape (arms up or down)	> Lower back on the ground

Do not tick if completed with a major error or several small errors.

Small errors:

Slightly bent legs/arms
Unpointed toes
Small wobble
Slightly wonky

Major errors:

Significantly bent legs/arms
Incorrect body shape
Big wobble
Not enough height (in jumps/casts)